

# Hitting Sets Online

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joint work with

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# Outline

- 1) Define: online hitting set problems
- 2) Characterization of competitive ratio by unique-max colorings (for special hypergraphs)
- 3) Applications
- 4) Open problems...

# Definitions

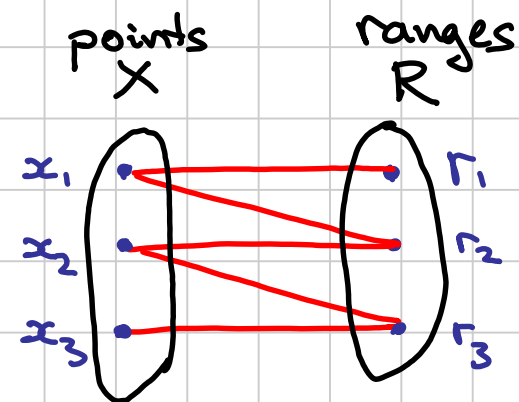
\* Hypergraph  $(X, R)$

\*  $S \subseteq X$  stabs  $r \in R$  if

$$S \cap r \neq \emptyset$$

\*  $S \subseteq X$  is a hitting set if

$S$  stabs every range



$$r_1 = \{x_1\}$$

$$r_2 = \{x_1, x_2\}$$

$$r_3 = \{x_2, x_3\}$$

\* Minimum Hitting Set Problem (Min-HS):

find a hitting set with the smallest cardinality.

# Hitting Sets Online

\* input: set of points  $X$

\* adversary: introduces a seq.  $\sigma = \{r_i\}_{i=1}^s$   
of ranges (one-by-one).

Let  $\sigma_i \triangleq \{r_1, r_2, \dots, r_i\}$

\* algorithm: upon arrival of  $r_i$ ,  
adds a point to  $\text{Alg}(\sigma_{i-1})$ , if needed,  
so that  $r_i$  is stabbed by  $\text{Alg}(\sigma_i)$

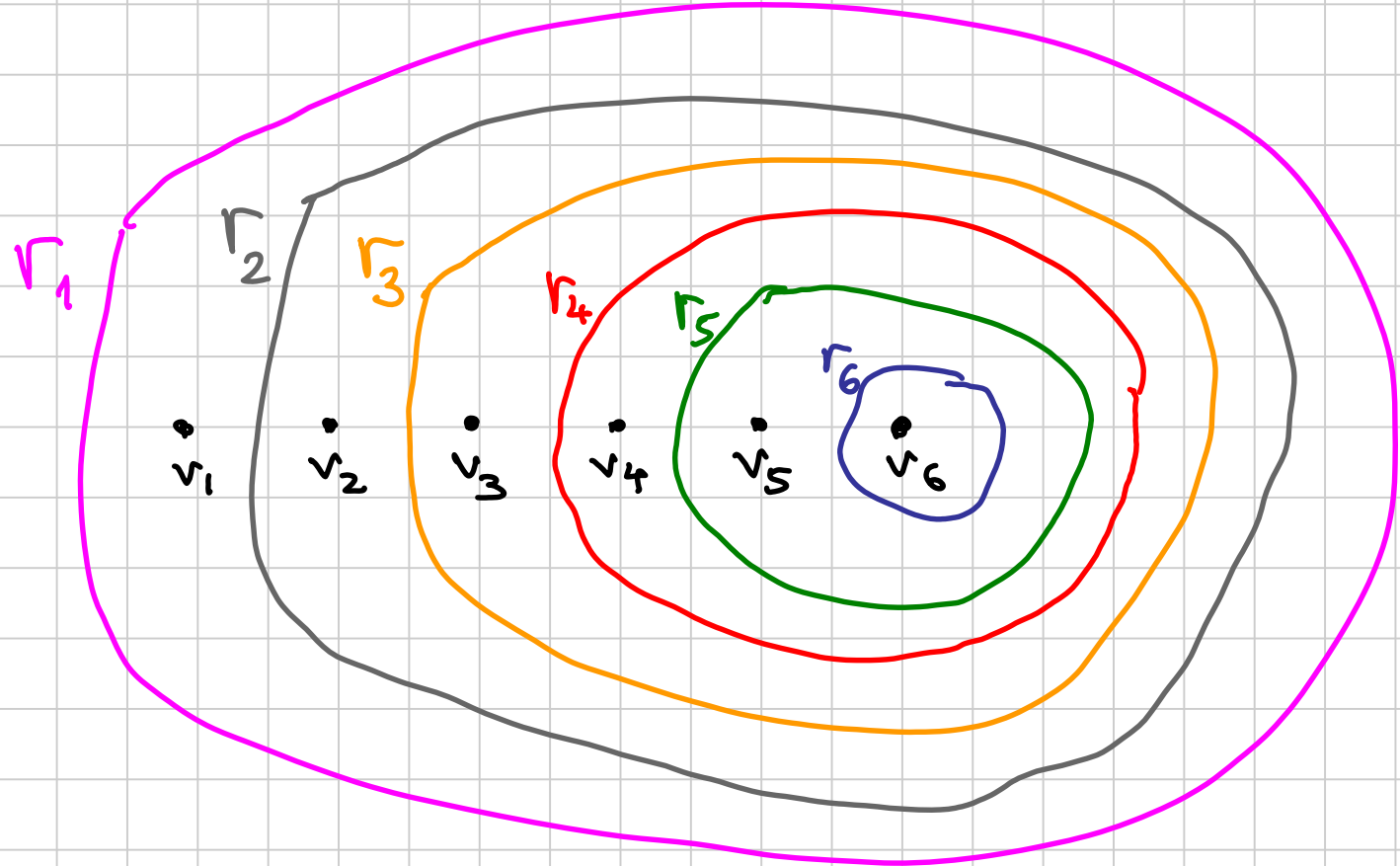
Example:

Sequence of ranges:  $\{r_1, r_2, \dots, r_6\}$

Alg. stabs  $r_i$  by  $v_i$ :

$$|\text{Alg}| = 6$$

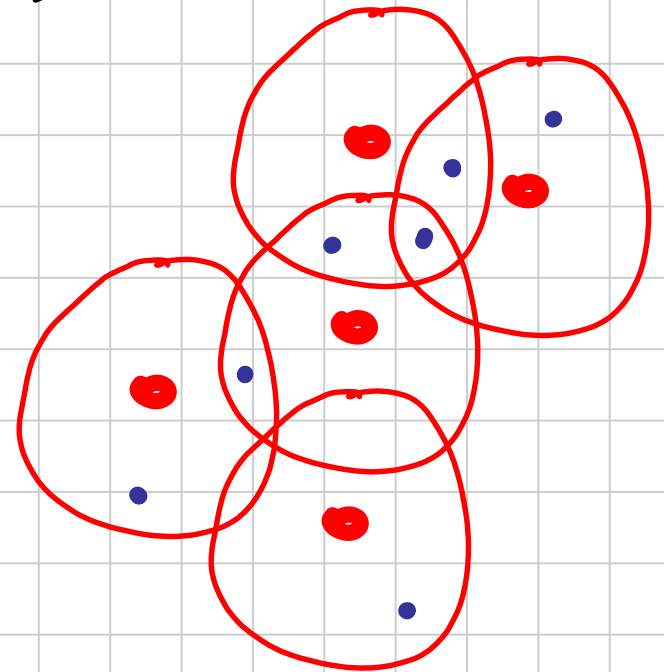
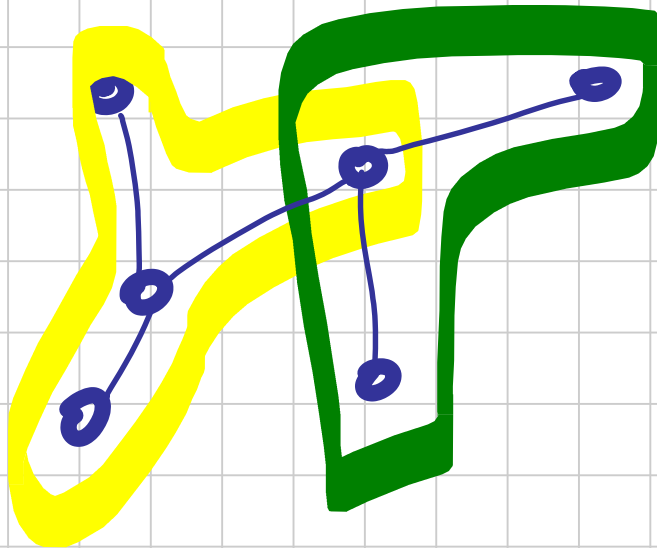
$$|\text{OPT}| = 1$$



# Applications

1) servers in a VPN (connected subgraphs)

2) base stations in a wireless network (unit disks)



## Competitive Ratio

The competitive ratio of a deterministic HS algorithm is:

$$f_{\text{ALG}}(H) \triangleq \sup_{\sigma} \frac{| \text{ALG}(\sigma) |}{| \text{Min-HS}(\sigma) |}$$

$$f(H) \triangleq \inf \{ f_{\text{ALG}}(H) \mid \text{ALG} \}$$

Can we characterize  $f(H)$

& design online algs?

## Previous Results

### Offline HS - General Case

NP-C (Karp 72)

hard to approx better than  $\ln |R|$  (Feige 98, RS)

( $R = \text{Ranges}$ )

Greedy alg  $H_{|R|} \leq 1 + \ln |R|$  approx (J74, C79, L)

### Offline HS - Geometric Settings

PTAS for unit disks (HM85, G)

$\epsilon$ -nets :  $O(\frac{1}{\epsilon})$   $\epsilon$ -net  $\Rightarrow O(1)$ -apx [BG, ERS]

[CV-07] extend  $o(\log n)$  for fat- $\Delta$ ,  $O(1)$  cubes...

[AES-09] rectang. ... [MR-09] local search  $\nabla$  PTAS  $\frac{1}{2}$ -spaces



## Previous Results - (cont)

Online Set Cover (Alon, Azar, Buchbinder, Naor)

$O(\log |X| \cdot \log |R|)$  - comp. ratio

\* [AABN] considered equiv. Set Cover  
(elements arrive online need to covered by sets.

\* Primal-Dual alg computes frac solution  
(online) followed by rounding.

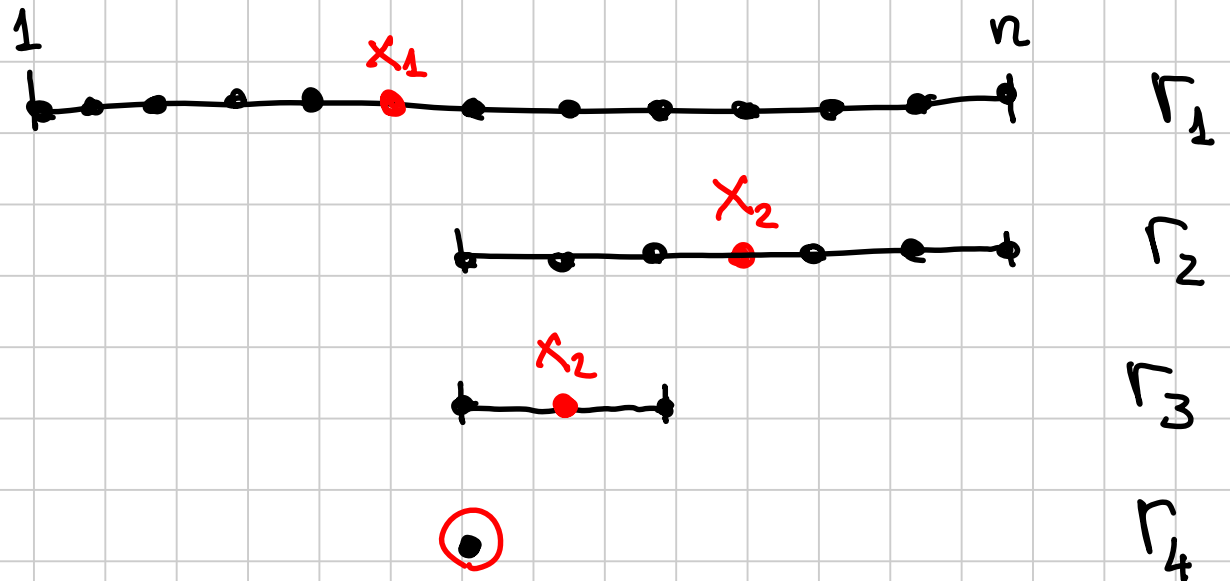
# Example: Intervals

$$X \stackrel{\text{def}}{=} \{1, 2, \dots, n\}$$

$$R \stackrel{\text{def}}{=} \{[i, j] \mid i < j\}$$

Claim:  $f(X, R) = \lfloor \lg n \rfloor + 1$

proof: ( $\geq$ )



# Example: Intervals (cont)

$$X \triangleq \{1, 2, \dots, n\}$$

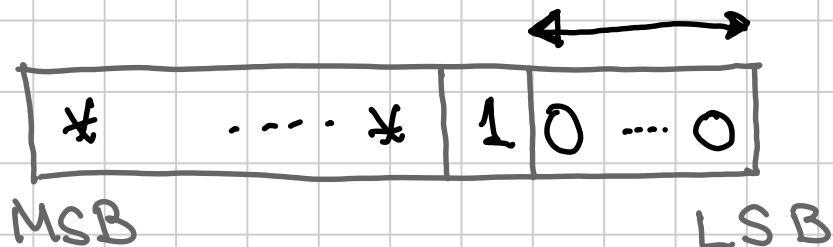
$$R \triangleq \{[i, j] \mid i < j\}$$

Claim:  $f(X, R) = \lfloor \lg n \rfloor + 1$

Proof: ( $\leq$ ) If  $r_i$  is not stabbed,

alg picks  $x_i \in r_i$  with longest run

of zeros:



## Example: Intervals (cont)

$$X \triangleq \{1, 2, \dots, n\}$$

$$R \triangleq \{[i, j] \mid i < j\}$$

Claim:  $f(X, R) = \lfloor \lg n \rfloor + 1$

Compare with [AABN]

$$\text{Comp. ratio} = O(\log^2 n)$$

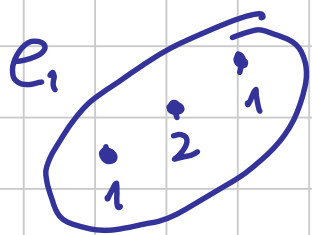
# Unique Max Coloring (UM)

for a coloring  $c: X \rightarrow \mathbb{N}$ , define

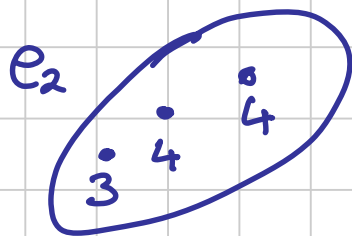
$$\forall r \in R: c_{\max}(r) \triangleq \max \{ c(x) \mid x \in r \}$$

DEF:  $c: X \rightarrow \mathbb{N}$  is a **UM coloring** if

$$\forall r \in R: \left| \{ x \in r : c(x) = c_{\max}(r) \} \right| = 1$$



$c_{\max}(E_1) = 2$ , unique



$c_{\max}(E_2) = 4$ , not unique!

# Unique Max Coloring

(max color in each range appear only once)

\* If  $H$  is a graph then

UM-coloring  $\equiv$  proper-coloring.

DEF:  $\chi_{um}(H) \triangleq \min_{in C} \{ \# \text{ colors} : C \text{ is a UM-coloring of } H \}$

# I-Type hypergraphs

**DEF:** a hypergraph  $H = (V, E)$  is **I-type**  
if

$$\forall e_1, e_2 \in E: e_1 \cap e_2 \neq \emptyset \Rightarrow e_1 \cup e_2 \in E$$

Example: intervals on a line



# Main Result

Thm: If  $H = (V, E)$  is  $I$ -type, then

$$\rho(H) = \chi_{um}(H).$$

proof: Reductions.

$\rho(H) \leq \chi_{um}(H)$ : given a  $um$ -coloring, describe an online alg.

$\rho(H) \geq \chi_{um}(H)$ : given an online alg, describe a  $um$ -coloring.



$$f(H) \leq \chi_{um}(H)$$

\* ALG stabs a new unstabbed range  $r_i$   
by the vertex  $v \in r_i$  with highest color.

$$* \text{ALG}(\sigma, j) \triangleq \left\{ r_i \in \sigma \mid \begin{array}{l} r_i \text{ first stabbed by} \\ \text{a vertex colored } j \end{array} \right\}$$

\* claim:  $\forall e_1, e_2 \in \text{ALG}(\sigma, j) : e_1 \cap e_2 = \emptyset$

$$* |\text{ALG}(\sigma)| = \sum_j |\text{ALG}(\sigma, j)|$$

$$\leq \chi_{um}(H) \cdot |\text{OPT}(\sigma)|$$



$$\rho(H) \geq \chi_{um}(H)$$

properties of I-type hypergraphs:

- 1) maximal ranges (wrt inclusion) are disjoint.
- 2)  $\forall x \in X \exists$  unique maximal range  $\Gamma \in \mathcal{R}$ :  
 $x \in \Gamma$ .
- 3) Projection of I-type hypergraph is also I-type.  
 $(V \setminus U, \{e \setminus U\}_{e \in E})$

$$f(H) \geq \chi_{um}(H)$$

Partition  $V$  into maximal ranges

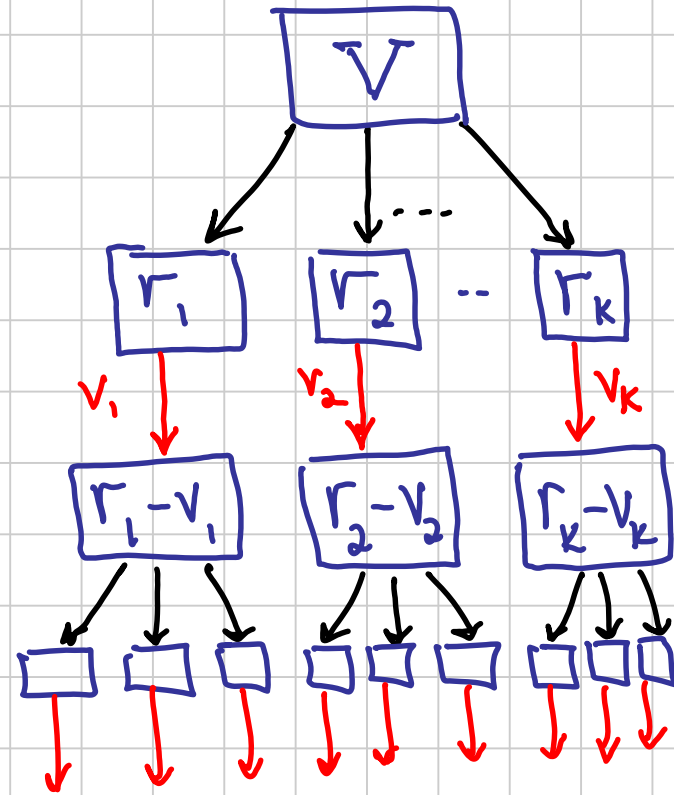
$$v_i \leftarrow \text{ALG}(r_i)$$

Partition each  $r_i - v_i$ .

for each maximal range

$$r_{i,j} \text{ of } r_i - v_i : v_{ij} \leftarrow \text{ALG}(\{r_i\}, r_{i,j})$$

⋮



history  
↓  
query

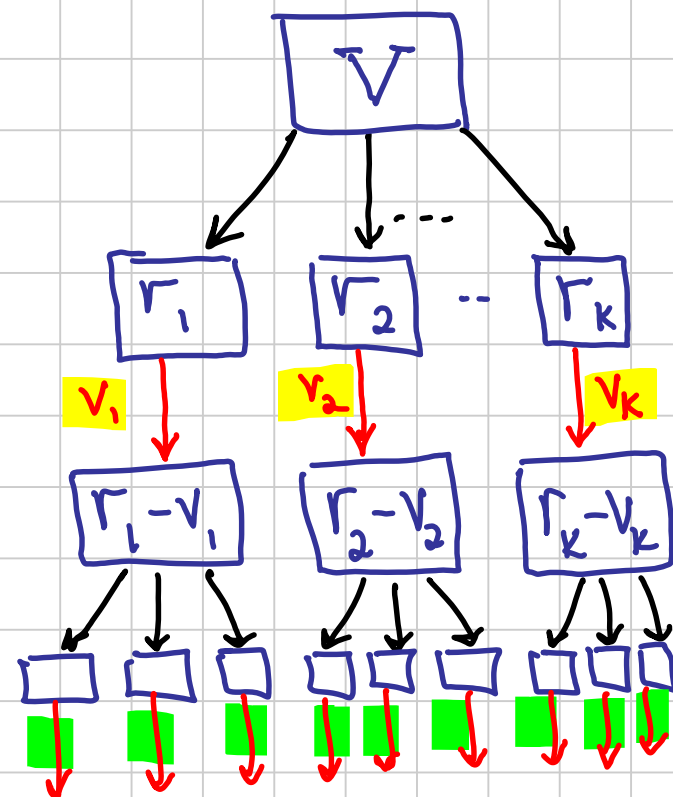
$$f(H) \geq \chi_{um}(H)$$

\* Color first level by  $f(H)$ ,  
next by  $f(H)-1$ , etc.

\* UM-coloring because max  
ranges are disjoint.

\* at most  $f(H)$  colors.

Otherwise, path  $> f(H)$  nested ranges  
with  $ALG(\text{path}) > f(H)$ .



Q.E.D.

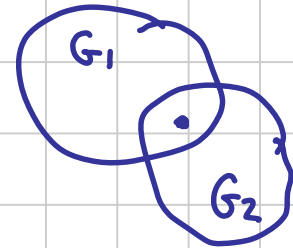
# Application: connected subgraphs

a graph  $G = (V, E)$

$$X = \mathcal{V}$$

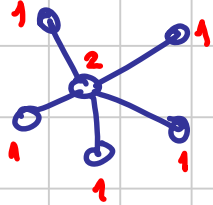
$\mathcal{R} =$  connected subgraphs of  $G$

$H(X, \mathcal{R})$  is  $I$ -type



So,  $f(H) = \chi_{\text{em}}(H)$  !

# Implications

1) Star  :  $f(\text{star}) = \chi_{\text{um}}(\text{star}) = 2$

$|R| = 2^{n-1} \Rightarrow [AABN]$  give  $O(n)$  (note: VC-dim =  $n-1$ )

2) simple path :  $f(\text{path}) = \Theta(\log n)$

$[AABN]$  gives  $O(\lg^2 n)$  because  $|R| = \Theta(|X|^2)$

3) Tree :  $f(\text{tree}) = \Theta(\log(\text{diameter}))$

$[AABN]$  gives  $O(n)$

## Implications - cont

4) planar graph:  $f(\text{planar}) = O(\sqrt{n})$

again [AABN] is  $O(n)$

5) tree width  $d$ :  $f(\text{tw}) = O(d \log n)$

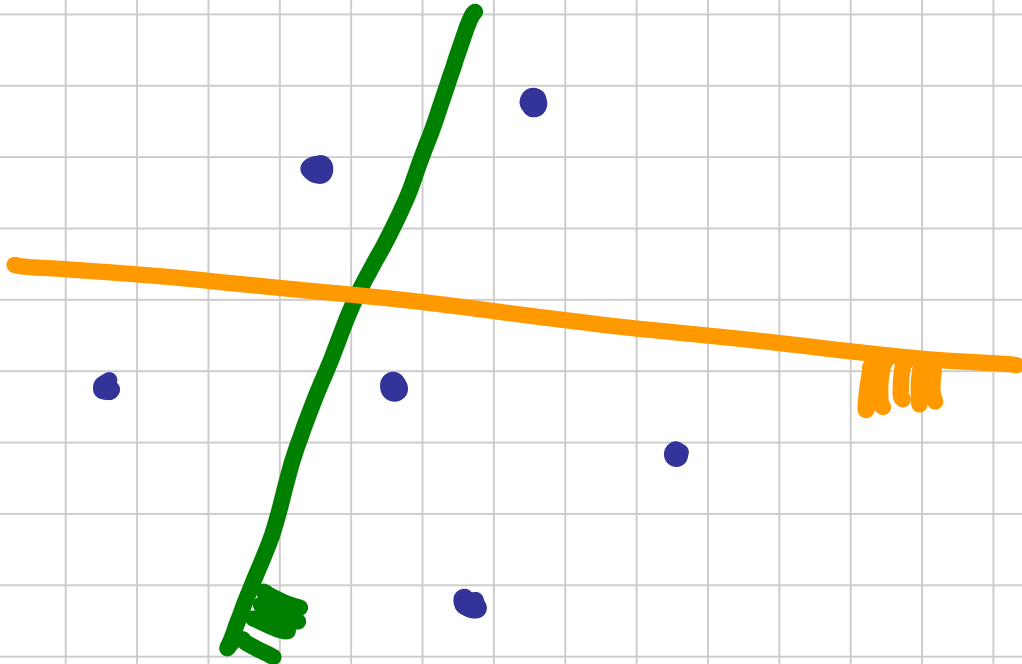
again [AABN] is  $O(n)$

# What About Geometry?

points & half-planes:

$$X \subseteq \mathbb{R}^2$$

$$R = \left\{ r \in X : r \text{ is an intersection of } X \text{ with a half-plane} \right\}$$



Thm: Online alg  
with comp. rat.  $O(\lg n)$

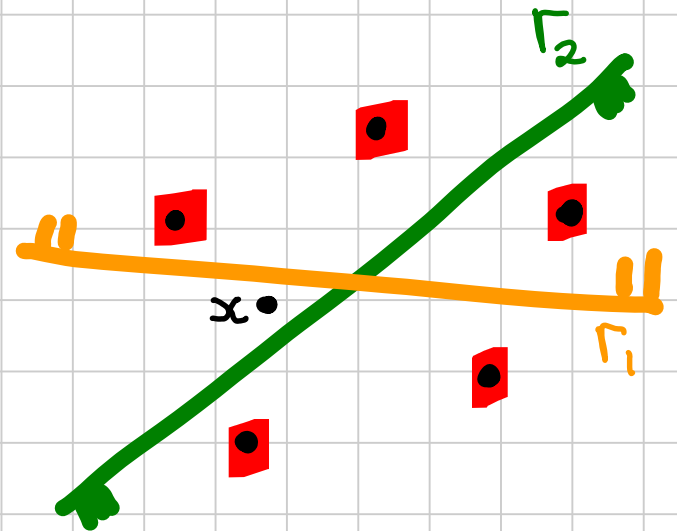
Offline alg:  
comp. rat.  $\Omega(\lg n)$



# Points & Half Planes

$H(X, \mathbb{R})$  is **NOT** I-type

$$\Gamma_1 \cup \Gamma_2 = X - \{x\}$$

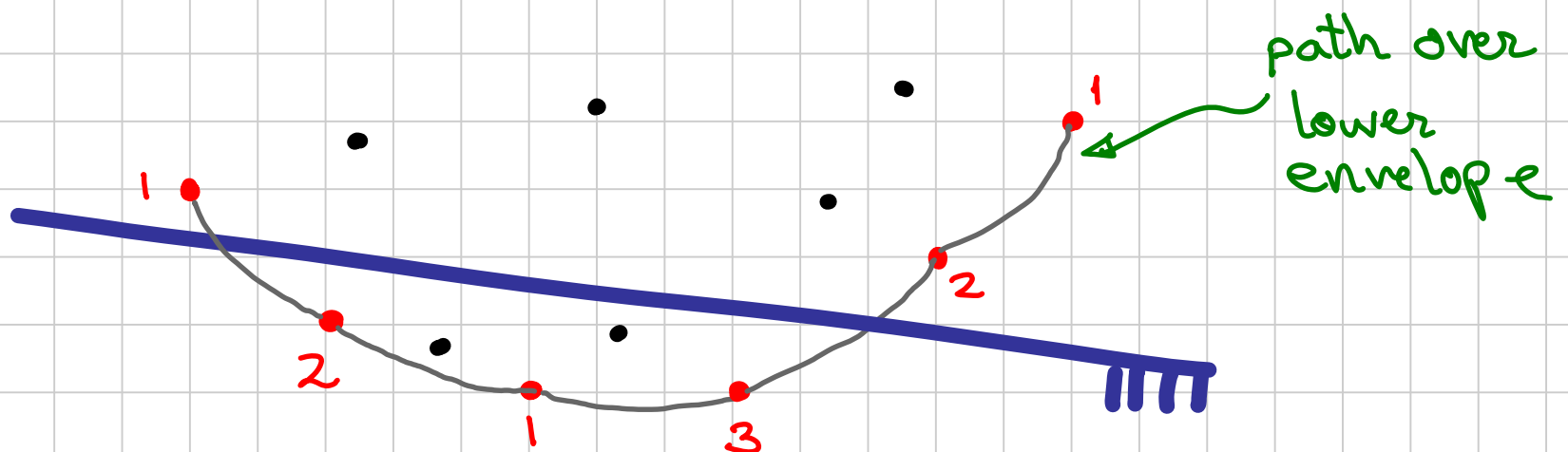


# Online Alg: points & half planes

1) suffice to consider extreme pts in  $X$ .  
(separate: lower & upper envelopes)

2)  $\forall r: r \cap \text{extreme}(X) = \text{interval}$

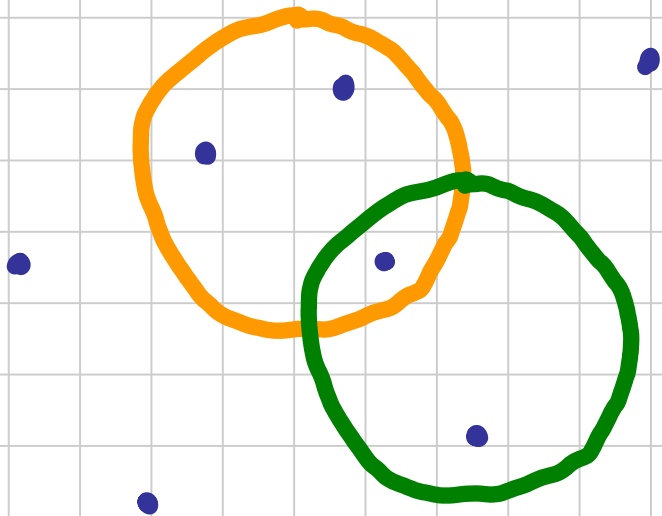
$\Rightarrow$  reduction to intervals



Application: points & unit disks

$$X \subseteq \mathbb{R}^2$$

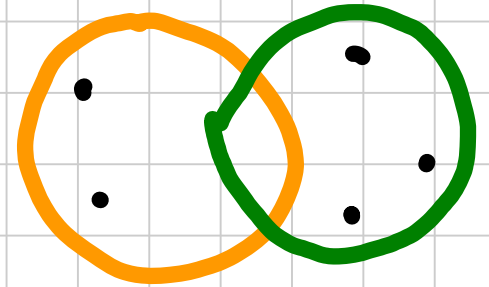
$$R = \left\{ r \in X : r \text{ is an intersection of } X \text{ with a unit disk} \right\}$$



Thm: Offline alg  
with comp. rat.  $O(\lg n)$

Offline alg:  
comp. rat.  $\Omega(\lg n)$

## points & unit disk



\* again not I-type

\* alg uses: tiling

defines extreme pts in each tile

\* UM-color each "path" of extreme pts

\* stabs disk by highest color extreme pt.

# OPEN PROBLEM

$n$  points & disks (not unit disks).

$$|R| = \Theta(|X|^3)$$

$\Rightarrow$  [AAABN] give  $O(\lg^2 n)$ -comp. ratio.

Question: design an online alg  
with  $O(\log n)$  comp. ratio.

More open questions

1) weights (min weight HS)

2) rand. online alg. ( $x_{um} \stackrel{?}{\leq} f_{\text{RAND}}(H)$ )

3) what if hypergraph is not I-type?

clearly  $f(H) \leq x_{um}$  (completion of  $H$ )

but not tight...

## Hypergraphs that are not I-type

1) Vertex Cover over a clique ( $R = E(K_n)$ )

$\rho(H) = 2$  (pick both ends of unstabbed edge)

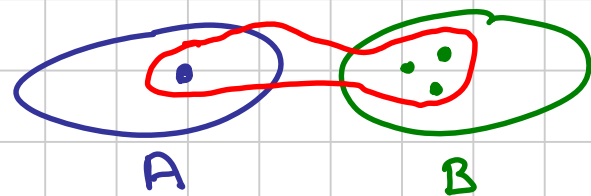
$$\chi_{\text{um}}(H) = \chi(K_n) = n$$

2)  $X \triangleq A \cup B$

$R \triangleq \{r \in X \mid |r| = 3, |r \cap A| = 1, |r \cap B| = k-1\}$

$$\chi_{\text{um}}(X, R) = 2$$

But:  $\rho(H) = k$



What is Vertex Ranking? [KMS-95]

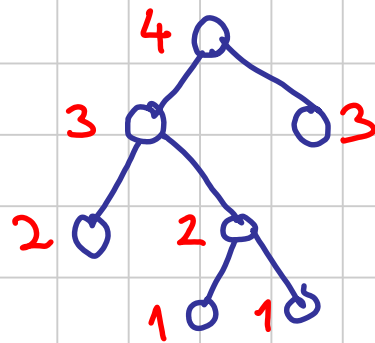
$c: V \rightarrow \mathbb{N}^+$  is a vertex ranking if

$$\forall u, v \in V : c(u) = c(v)$$

$\Rightarrow$

$\forall u \overset{\text{path}}{\sim} v \quad \exists w \in \text{path} : c(w) > c(u)$ .

example:



$$c(u) \triangleq \text{height}(u)$$

$$C_{\max}(V) \triangleq \max \{ c(v) \mid v \in V \}$$



Questions:

1)  $\exists (X, R) : \text{comp. ratio} = |X| ?$

2)  $\exists (X, R) : \log |R| = \Theta(|X|)$   
with  $\text{comp. ratio} = o(|X|) ?$

3) constant  $\text{comp. ratio} \Rightarrow \text{const. VC-dim} ?$

